

Summer Learning Institute Program Course Outline

Jr. Olympics

Join us as we celebrate the Summer Olympic Games! Each day campers will be able to participate in fun games, crafts, and activities all focusing on the Olympics. Campers will be able to design their own medals, create team flags, and craft Olympic torches. Each Jr. Olympian will get to participate in a variety of games and activities inspired by classic events. They will bring home the gold after a week full of fun games and activities.

All program classes are organized to address the following aspects:

- STEM/STEAM Education.
- Cultivate an interest in Art, Science, and History.
- Continued knowledge and comprehension regarding Volusia County School Standards.
- Develop interpersonal skills such as teamwork and problem solving.
- Foster curiosity and imagination of the world around us.

Pre-requisites: None

Date: July 29-26

Software/Materials/Books/Media: Handouts and materials provided in class.

Exhibits/Galleries that correspond with camp:

- Back to the Moon for Good Planetarium show (Competition themed)
- Legends of the Night Sky show (Persius and Andromeda)
- This is a Current Event happening during the week of this camp.
- Dow Gallery: Early American Furniture (Laurel Wreaths)
- Visible Storage (Greek artwork)

Course Objectives:

Students will:

- Learn about the history of the Olympics.
- Learn about different flags and what country they belong to.
- Learn about the different Olympic sports.
- Learn about different cultures around the world.
- Practice teamwork skills.

5 Day Course Outline Example:

Schedules must consider, lunch time, snack time, free play, and lessons in the gallery. All movies/shows must be approved by MOAS staff prior to viewing.

- Day One: Story time, what are the Olympics lesson, Opening Ceremony activity, Laurel Wreath craft, design their own Flag, Olympic game team activity, Make their own Olympian Bio.
- Day Two: Story time, Olympic Torch Hand Pring craft, Oympic games coloring page, make your own Ice Skates (Need empty tissue boxes 2 per camper), Winter games Ice Skating challenge, Laurel Wreath scavenger Hunt in Early American Furniture.
- Day Three: Story Time, Planetarium show, My Olympics mini coloring book, Air Day clay Olympic medal craft, Olympic Game activity (Javelin toss with pool noodles), Fizzy Olympic Rings activity.
- Day Four: Story time, Olympic tourn craft (Tissue paper), Torch Relay Activity, Olympic Game Activity (balance beam challenge with pool noodles), Greek Mythology lesson.
- Day Five: Olympic games, this should be a day full of challenges/team activities, how many M&M's can be moved from 1 plate to another with just a straw, relay race, frisbee throw, can redo some other activities from the week, End of day celebration, walk through the museum/admin offices with their medals/torches, closing ceremony.

Assessment:

Student's ability to demonstrate the following:

1= Below Expected Outcome 3= Meets Expected Outcome 5=Exceeds Expected Outcome

The Student Has:	1	2	3	4	5
Demonstrated knowledge and understanding of what the Olympics					
are					
Demonstrated Teamwork and problem-solving skills					
Demonstrated knowledge and understand of different cultures around					
the world					